Dice Throne Rolls Into Gen Con 2026 with Biggest Lineup Yet, Featuring Brand-New *Vanguard* Heroes, *Slam Throne* Editions and *Minimalist Strongbox*

Gen Con Lineup Features Fan-Favorite Products, Demos, Tournaments and a Seminar Giving Fans a Closer Look at Dice Throne Digital Ahead of Its Early 2027 Release

Single-Hero Packs and Slam Throne Make Their Retail Debut at Select Stores

TL;DR:

- **Retail Expansion (July 15, 2026):** Nine *Dice Throne* Heroes, previously available only in Strongbox bundles, launch as standalone Single-Hero Packs. The initial slate of Heroes available includes: Barbarian, Headless Horseman, Moon Elf, Necromancer, Pale Lady, Pyromancer, Raveness, and Shadow Thief. *Slam Throne* and *Vanguard* Heroes will also be available at retail for the first time.
- **Gen Con Releases and Exclusive (Booth #1457):** Attendees can purchase the latest releases from *Dice Throne*, including *Vanguard* Heroes, Druid, Duelist, Forgemaster, and Sun Elf, alongside the brand's broader retail lineup. Offerings will also include four brand-new *Slam Throne* editions, including the convention-exclusive *2026 Convention Edition*, as well as the customizable, four-hero *Minimalist Strongbox*, the previously direct-to-retail Single-Hero Mystic Brawler. Additional *Dice Throne* games and will also be available for purchase.
- **Gen Con Featured Seminar (July 31 at 2 PM):** *Dice Throne* Co-founder Nate Chatellier will present *"Dice Throne: Translating a Physical Game to Digital Without Losing the Table Feel."*
- **Gen Con Events and Activities:** *Dice Throne* and *Slam Throne* live demos, tournaments, trading events, and *more* available for sign-up.
- **Press Kit:** [LINK]

SPOKANE, Wash. – July 15, 2026 – ***Dice Throne*** is returning to **Gen Con 2026** with an expanded presence fit for Heroes, featuring new product debuts, fan-favorite releases, a behind-the-scenes seminar and hands-on programming that gives attendees more ways to

collect, play and experience the smash-hit tabletop battle game. Fans can join the action at ***Dice Throne* Booth 1457** and official Gen Con events from July 30 to August 2, 2026.

"*Dice Throne* was built for the kind of play that creates visceral moments that bring people closer together, whether it's through the sound of the dice rolling, the cheers or groans after a big damage blow, the way everyone leans in when the battle is on the line, or the stories that can turn strangers into friends by the end of the game," said Manny Trembley, co-founder of *Dice Throne*. "Those moments can happen wherever the game is played, but Gen Con takes that magic and amplifies it a thousand times over. Increasing our footprint and expanding our offerings this year is our way of making the table bigger than ever and creating an unforgettable experience to welcome newcomers, connect players who have never met, and celebrate the people who have made the *Dice Throne* community one of the best on the planet."

As part of *Dice Throne*'s expanded Gen Con presence, co-creator of *Dice Throne*, Nate Chatellier will present the featured seminar **"*Dice Throne*: Translating a Physical Game to Digital Without Losing the Table Feel"** on July 31 at 2 p.m. The session will offer fans a "behind-the-screens" look at the upcoming ***Dice Throne Digital***, currently in development, including how the team is preserving the strategy, energy and table feel of the physical game ahead of its 2027 release.

Throughout the show, *Dice Throne* will host a packed schedule of walk-up demos, learn-to-play events, tournaments, *Slam Throne* trading events and more. Players hoping to play in the sold-out *Dice Throne* tournaments can join a virtual waitlist for any seats that open up. Fans are also encouraged to check the *Dice Throne* area ahead of their desired event for on-site availability. A full schedule of events available for sign-up is available here.

Gen Con Releases and Exclusive



Attendees will be able to purchase the newly-released ***Vanguard* Heroes**, the Druid, Duelist, Forgemaster and Sun Elf as standalone Single-Hero Packs. Previously available only via Kickstarter, this marks the first convention at which these Heroes will be available outside the backer Strongbox.



Making its Gen Con debut, the **Minimalist Strongbox** is a modular organization system designed to help players customize, store and transport their favorite Heroes for casual play, tournaments and events. The customizable four-Hero Strongbox allows players to store and arrange Hero components of their choice, with options including packaged and printable Hero nameplates and swappable magnetic box lids, giving *Dice Throne* fans the opportunity to explore customization in the future.



Dice Throne will also bring four ***Slam Throne*** editions to Gen Con, including three brand-new versions and the exclusive ***Slam Throne 2026 Con Edition*** of the quick, chaotic cap-battle game. Each standard *Slam Throne* edition includes 20 caps, one Hero Slammer and one Slam pad, with 150 total caps and four Hero Slammers to collect in total. Like *Dice Throne*, each Hero Slammer features unique abilities that cater to different players' preferences and playstyles. The *Slam Throne 2026 Con Edition* features the same core package contents, with 100 unique holographic caps and four exclusive Hero Slammers to collect. Fans will be able to meet up and trade Hero Slammers and caps during official trading events at Gen Con.

Slam Throne editions include:

- **Fiery Brawn:** Barbarian, Moon Elf, Pyromancer and Shadow Thief
- **Tactical Fury:** Monk, Paladin, Ninja and Treant
- **Outcasts:** Headless Horseman, Necromancer, Pale Lady and Raveness
- ***Slam Throne 2026 Con Edition***: Features caps with holographic coating and exclusive Hero Slammers. Available only at conventions officially attended by *Dice Throne*.

"As the *Dice Throne* roster continues to grow, so does the importance of making it easier for players to discover, collect and play the Heroes that excite them most," said Casey Sershon, CEO of *Dice Throne*. "With Single-Hero Packs, we're creating more flexible entry points into the game, giving new and longtime players alike more freedom to build their collections, explore new matchups and bring their favorite Heroes to the table. With *Slam Throne*, we're bringing its fast, chaotic cap-battle gameplay to more fans, expanding the ways players can experience the *Dice Throne* universe."

Beyond the Gen Con show floor, *Dice Throne* is expanding its retail lineup with standalone Single-Hero Packs, giving players more flexibility than ever to build their roster, discover new playstyles and bring their favorite Heroes to the table outside of the game's traditional two-Hero and four-Hero bundles.

The initial slate of available Heroes includes: Barbarian, Headless Horseman, Moon Elf, Mystic Brawler, Necromancer, Pale Lady, Pyromancer, Raveness and Shadow Thief. *Vanguard* Heroes, Druid, Duelist, Forgemaster and Sun Elf, are also available at retail, while *Slam Throne* makes its broader retail debut with all editions except the convention-exclusive 2026 Con Edition available at participating retailers. *Dice Throne* Single-Hero Packs and *Slam Throne* are available now through the official Dice Throne website and participating retailers.

For the latest news and updates on *Dice Throne*, follow on Discord, X, Instagram and Facebook.

About *Dice Throne*
Dice Throne is a fast, fun, and approachable dice-and-card battle game featuring a roster of unique Heroes and quick tactical showdowns. First launched in 2017, it has become a globally enjoyed tabletop franchise known for its easy-to-learn gameplay, surprising strategic depth and high replayability.

About *Dice Throne* Digital
Developed with Nerd Ninjas, the studio founded by *Dice Throne* co-creator Nate Chatellier, *Dice Throne Digital* arrives in 2027. Learn more at www.dicethrone.com

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