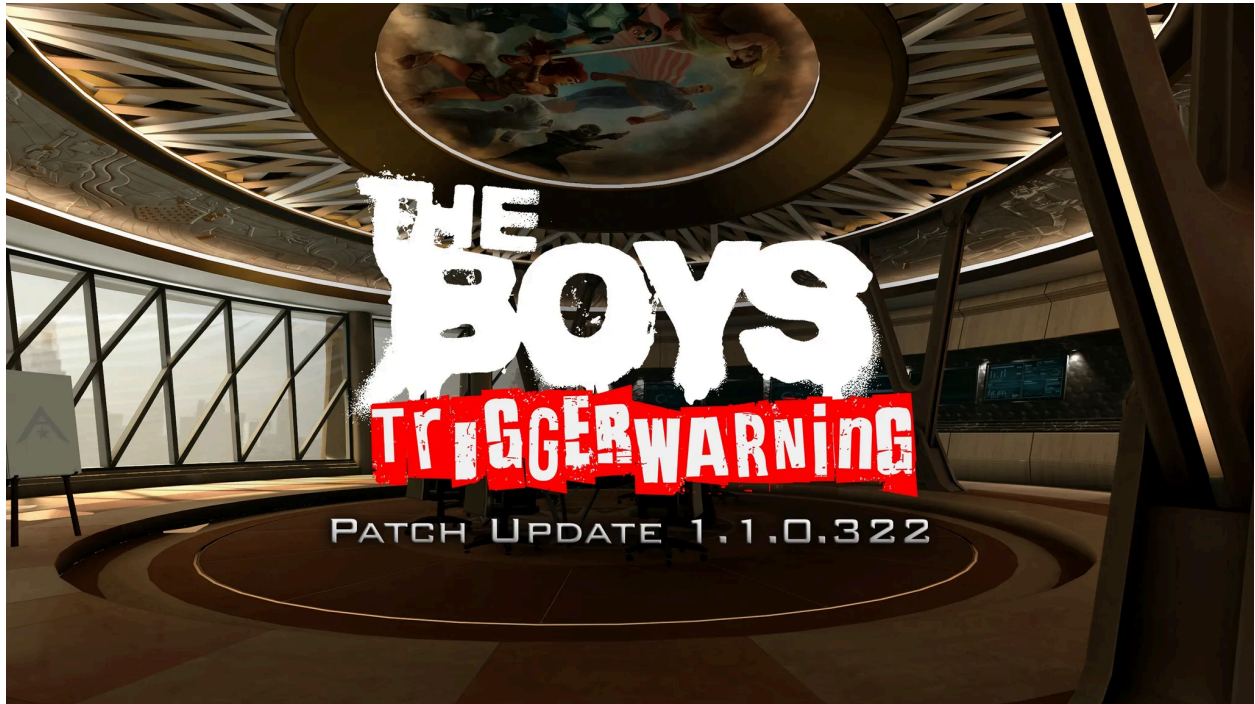


The Boys: Trigger Warning

[Patch V1.1.0.322](#) - Brand new visual adjustments + extra tweaks



Since the release of ***The Boys Trigger Warning***, we've continued listening closely to player feedback and monitoring the overall gameplay experience. One of the issues we worked on was a visual stuttering effect where the world could appear to “snap” or move unevenly, even when the game was running at a high framerate.

We focused on improving camera rendering and overall visual smoothness, making movement feel more stable, responsive, and consistent throughout the game. Alongside this major improvement, we've also included additional fixes and small tweaks to further polish the experience.

WHAT'S IN THIS UPDATE:

Smoother Camera Rendering

The game's camera rendering approach will significantly reduce the stuttering effect that some players experienced during movement. Previously, even when the game was running at high FPS, the camera could sometimes make the environment feel like it was snapping or updating unevenly. This update improves how the camera follows and renders the world, resulting in a much smoother and more consistent visual experience. This should make exploration, combat, and fast movement feel more fluid overall, especially when playing with the Boost visual quality mode enabled.

Improved Visual Smoothness

Additional optimizations will be made to improve frame pacing and reduce minor inconsistencies during gameplay. These changes help the game feel smoother beyond raw FPS numbers, making the overall experience more stable and comfortable.

OTHER MINOR FIXES

- Fixed additional cases that could cause visual stuttering during movement.
- Improved camera behavior during fast player movement.
- Improved overall rendering stability in several gameplay situations.
- Minor visual and performance tweaks across multiple levels.
- More shadows were added to characters to improve the visuals of the game
- Flickering of some characters during cutscenes and gameplay was addressed
- Fixed Achievements that were not working

Keep in mind, there is more to come in the future in order to keep making the game amazing **The Boys** experience was what we intended it to be for everyone.