

Guild Wars 2 ‘Visions of Eternity’ Raid & Wardrobe Update Live Now

Quickplay Raids, Fashion Templates, and Legendary Rewards Make a Splash in the First Major Update for the Sixth Expansion

BELLEVUE, WA – February 3, 2026 - Today ArenaNet® released the Quarterly Update: Raids & Wardrobe for *Guild Wars 2®: Visions of Eternity™*, the sixth and latest expansion to the award-winning and critically acclaimed MMORPG *Guild Wars 2*. This latest update brings new content to the expansion in the form of the new raid, Guardian’s Glade, and a collection to acquire the new legendary ring Endless Sumer. It also brings a number of feature updates to all players: a new Quickplay mode for raid encounters, a raid system revamp, the addition of Fashion Templates, and a seasonal refresh for the Wizard’s Vault.

For more information about *Guild Wars 2: Visions of Eternity*, please visit [the official web site](#). Further *Visions of Eternity* screenshots can be found at the [online press kit](#).

"This update is about making some of Guild Wars 2’s most played systems better across the board," said Josh Davis, Game Director. "By unifying raids and strikes, refreshing the interface, updating rewards, and introducing quickplay and leaderboards, we’re creating a more cohesive and approachable endgame experience. At the same time, Fashion Templates give players more freedom to express themselves, which has always been a core part of how people engage with the game."

- **New Raid:** Squads of 10 players can prove their mettle against one of the Guardians of Castora in the newest raid encounter, Guardian’s Glade. This will be followed in three weeks by an additional challenge mode version of the same encounter.
- **Raid Quickplay:** Building on the success of the Fractals of the Mists quickplay system that debuted in 2025, raid quickplay allows players to queue up to be matched with nine other players to challenge one of several pre-selected raid encounters. In a [blog](#) ahead of the release, ArenaNet previewed details of the quickplay mode.
- **Raid System Refresh:** An overhaul to the raid system makes the feature easier to access and navigate while introducing new achievements and rewards. Single-boss encounters previously known as “Strike Missions” have been reworked into the raid system as raid encounters, and rewards have been updated to unify the currency used for rewards across raid wings and encounters. New achievements like the epic “Raid God” achievement provide rewards for players at all stages of their raiding journeys. Check out the video [HERE](#) to learn more.

- **Fashion Templates:** This new feature allows players to save cosmetic appearances for their armor, outfit, weapons, backpacks, and dyes to templates which can then be swapped between on the fly. All players have access to two free template slots by default. To celebrate the launch of this new feature, players have received an in-game mail with free Transmutation Charges to experiment with the system. Watch the video [HERE](#) to see the feature in action!
- **Wizard's Vault & Rewards:** A new set of special objectives are available in the Wizard's Vault, and its rewards have been refreshed for a new season. In addition, the Endless Summer legendary ring, which surrounds players with effects of a sandy beach and splashing water, is available for acquisition. And the raid system update is accompanied by new rewards, including the first-ever raid-exclusive mount, a Dhuum-themed skyscale skin.
- **Lunar New Year:** Today's release also begins the Lunar New Year festival with new rewards, featuring a boot armor skin that grants characters the appearance of having hooves. Past festivals have awarded armor skins allowing players to don avian or draconic faces and serpentine tails, opening up new types of choices for how their characters present in the world.

ArenaNet plans to continue release additional content for *Visions of Eternity* at no extra charge to players in 2026, including new story chapters, various quality of life enhancements, additional legendary gear to earn, new explorable maps, and additional challenging instanced content. *Visions of Eternity* is available on Steam and through the [official Guild Wars 2 site](#) for \$24.99. Expansion customers will immediately receive access to all of the launch content as well as today's release.

About Guild Wars 2

Guild Wars 2 is a visually stunning online game that offers players the epic grandeur of a massive role-playing environment combined with action combat, large-scale dynamic events that players tackle together, plus both team-based and World vs. World competitive battles. Available on Windows PC, Epic Game Store, and Steam, the game is updated frequently with expansion and free content that chronicles the ongoing story of Tyria and introduces new environments and activities to explore. Yet with all these updates, the game continues the no-subscription-fee business model that made the original *Guild Wars* so popular. For more details, please visit www.guildwars2.com

About ArenaNet

ArenaNet is the developer of the groundbreaking *Guild Wars 2* and best-selling *Guild Wars* online role-playing games. The studio's mission is to create innovative online worlds, cultivate a vibrant and engaged global community of players, and to incorporate handcrafted artistry into every aspect of their games. ArenaNet formed in 2000 and it has attracted over 25 million players worldwide, with press and fans consistently calling *Guild Wars 2* one of the best MMOs and RPGs of all time.

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